

DESIGN RESEARCH FOR SOCIAL CHANGE

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HOW DO WE USUALLY TRY TO SOLVE CHALLENGES?

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neone onding



No ifs or butts: Cigarette rubbish is littering Singapore's coastline





HOW DO WE USUALLY TRY TO SOLVE CHALLENGES?

Top Ten Items Over 25 Years

RANK	DEBRIS ITEM	NUMBER OF DEBRIS ITEMS	PERCENTAGE OF TOTAL DEBRIS ITEMS
1	CIGARETTES/CIGARETTE FILTERS	52,907,756	32%
2	FOOD WRAPPERS/CONTAINERS	14,766,533	9%
3	CAPS, LIDS	13,585,425	8%
4	CUPS, PLATES, FORKS, KNIVES, SPOONS	10,112,038	6%
5	BEVERAGE BOTTLES (PLASTIC)	9,549,156	6%
6	BAGS (PLASTIC)	7,825,319	5%
7	BEVERAGE BOTTLES (GLASS)	7,062,199	4%



THE USUAL APPROACH

DO MORE OF THE SAME









EDUCATE PEOPLE











THREATEN PEOPLE

BY LAW No Smoking



FINE: \$1,000

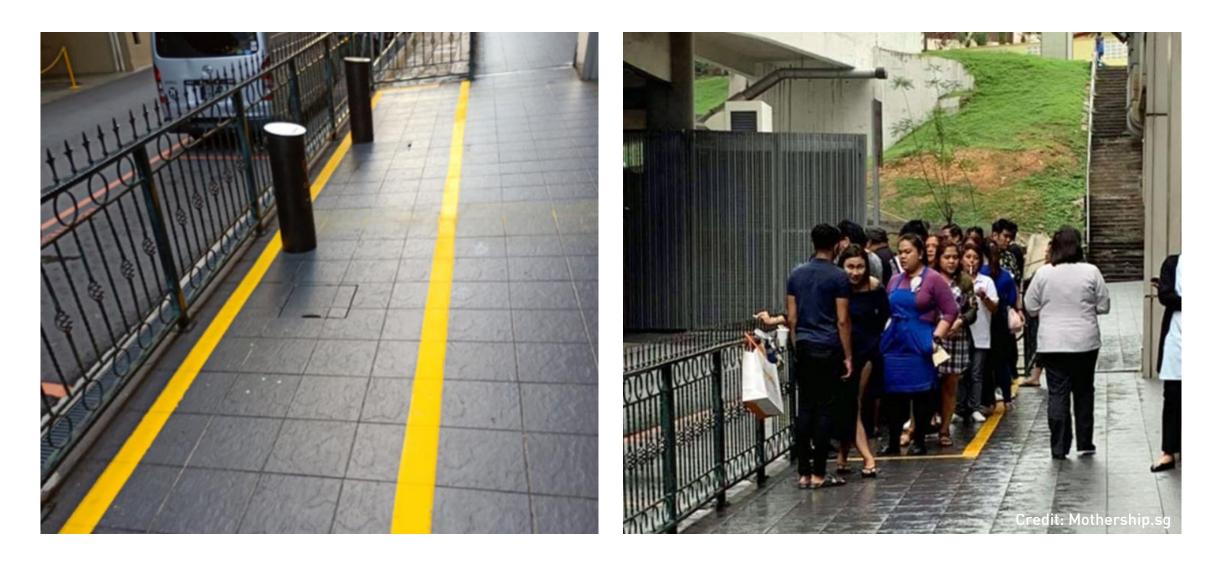
BY LAW No littering



FINE: \$2,000



FORCE PEOPLE





AN ALTERNATIVE APPROACH



I'd rather be stranded on...

cr

a desert island

Ballot Bin[™]

SCHOOL OF









"THE BALLOT BINS HAVE REDUCED CIGARETTE LITTER BY 80%."

BARRY HART, CLEANSING TEAM, SUTTON COUNCIL



Lager

Which is best?



Ale

Ballot Bin

SCHOOL OF



WE ARE NOT OUR USERS OR BENEFICIARIES



AN EMPATHY-BASED APPROACH TOWARDS USER RESEARCH



UNDERSTAND DIFFERENT PERSPECTIVES







REDUCE INHERENT BIAS









FRAME A CHALLENGE FOR ITS MOST DESIRABLE IMPACT



Challenge

What is the problem that you think needs to be addressed?

Remember that after researching the issue you may need to refocus your challenge

Stakeholders

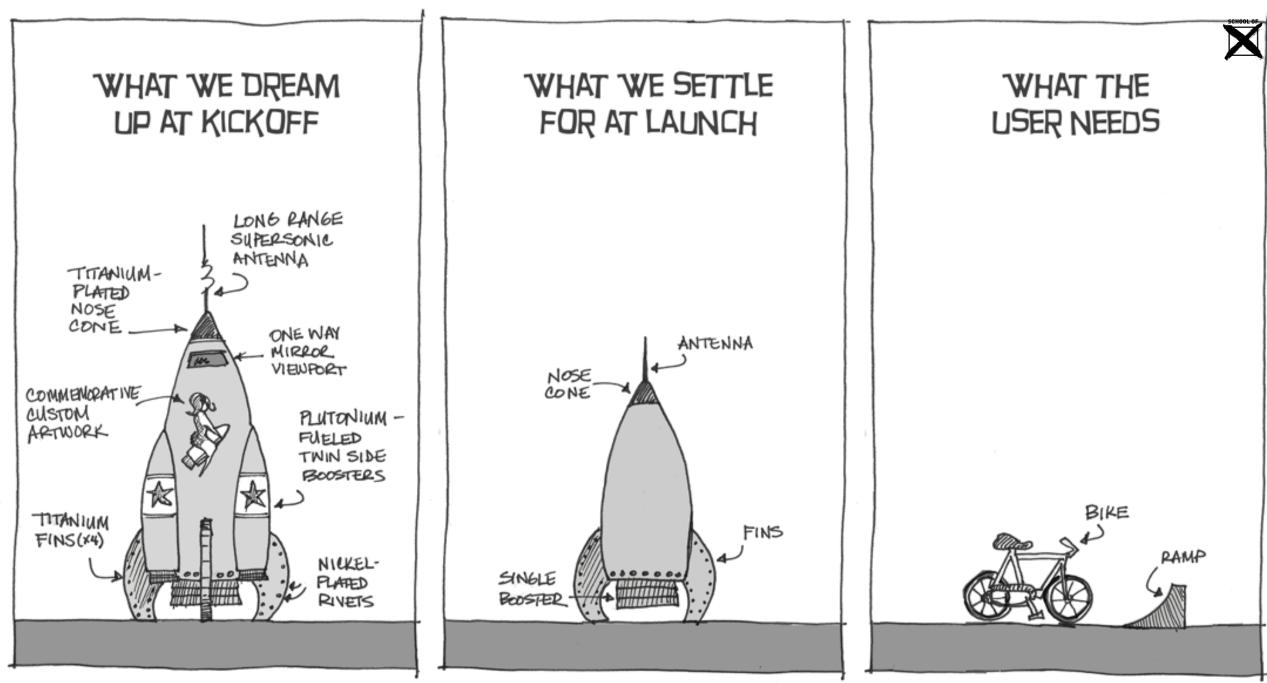
Who are the key people you need to design a solution for?

We should ideally design win-win solutions for all of the people we of the people we reed to impact: need to impact service provider & beneficiary

Impact

What are your desired outcomes? What would success look like?

Understanding what we are trying to achieve will enable us to generate more ideas for solutions



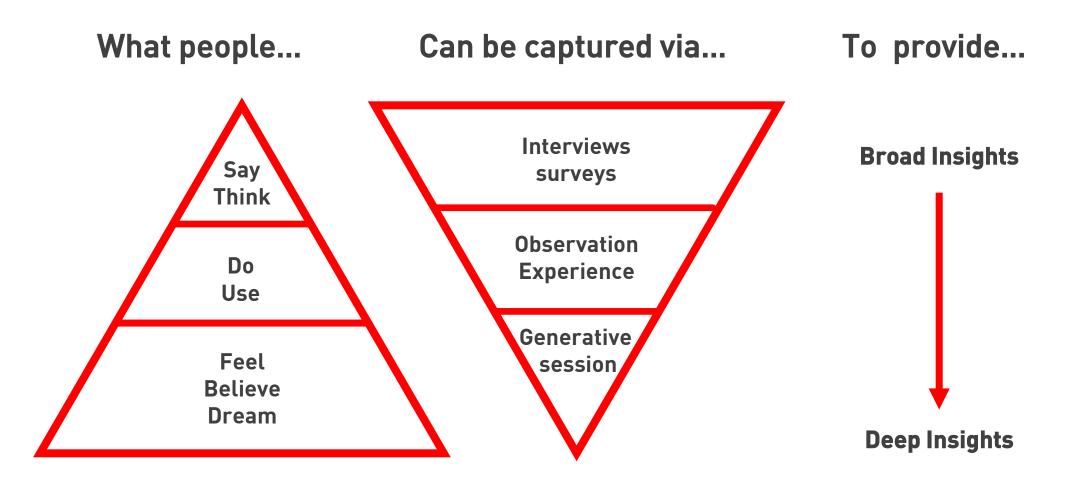


CLASSICAL RESEARCH APPROACHES





TIERS OF RESEARCH INSIGHTS





HOW DOES DESIGN RESEARCH WORK IN PRACTICE?



NO BE opena ASKQUESTIONS

WFATHER-



EXPERIENTIAL CONVERJATIONAL TECHNOLOGICAL

TOOLKIT

RESEARCH

PEOPLE OBJELT environment MESSAGES SERVICES

interaction

TOUCHPOINT

PROCESS

MARKET

IMMERSE

EMPATHY-BASED Wer RESEARCH

REVENUE

E





Tinth or LIE NUMBERSTAND Stories ASK, OBSERVE O LISTEN Bully ASK, OBSERVE O LISTEN Bully DEEPLY UNDERSTAND PEOPLE'S VIEWS

GO BEYOND the SURFACE



PAIN POINTS



MOTIVATIONS



DESIGN RESEARCH ALLOWS US TO UNDERSTAND PEOPLE AFRESH



HOW DOES THE USER TESTING PART OF DESIGN RESEARCH WORK IN PRACTICE?

🥏 👩 Recording

View Options ~

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DISCLAIMER: WHAT YOU ARE ABOUT TO SEE AND HEAR IS NOT SCRIPTED.



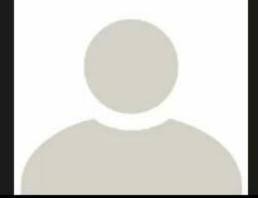






BEING EMPATHETIC HELPS US STAY RELEVANT.







DESIGN RESEARCH GIVES US COURAGE TO CREATE NEW IMPACT.





Contact Us to Find Out More

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