

Future-Ready Society Conference Series 2023
Vibrant Cities and Stronger Communities through Real-World Game Design

Thursday, 28 September 2023
Online via Zoom

PROGRAMME

8.45 am – 9.00 am

Registration

9.00 am – 9.10 am

Welcome Remarks

Justin Lee
Senior Research Fellow
Institute of Policy Studies

9.10 am – 10.20 am

Vibrant Cities and Stronger Communities through Real-World Game Design

Benjamin Stokes
Co-founder of Games for Change,
Director of The Playful City Lab,
Associate Professor at the American University Game Centre

10.20 am – 11.00 am

Question-and-Answer

11.00 am

End

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SYNOPSIS

Come for a virtual learning journey with Benjamin Stokes, to understand how 'Real-World Games' can contribute to more vibrant cities and stronger communities. Benjamin Stokes' recent book is "Locally Played: Real-World Games for Stronger Places." He is an associate professor with the Game Center at American University, where he leads the [Playful City Lab](#). He is one of the original co-founders of [Games for Change](#). Previously, Benjamin worked at the MacArthur Foundation in their portfolio on Digital Media and Learning. His designs for cities have been featured in the Smithsonian and the Guggenheim, from repurposed payphones to crowd-mapping by bicycle.